Place	Question	Answer Choice	Answer Choice	Answer Choice 3	Answer Choice Answer Choice 4 5	Rule Reference	Mandatory
1	If a team on offense only has 10 players on the field, they need not have seven players on the line.	TRUE	FALSE			1-1-3; 7-2-5a	
2	The goal line pylons when properly placed are out of bounds at the intersection of the sideline and the goal line extended.	TRUE	FALSE			1-2-4	
3	All players are required to wear the same color helmet.	TRUE	FALSE			1-5-1a	
4	Headsets may be used by players during a charged timeout when the sideline conference is used.	TRUE	FALSE			1-6-1	
5	Prior to the game the head coach shall be responsible for verifying to the referee that all of his team's players are equipped in compliance with the rules and will use no illegal equipment.	TRUE	FALSE			1-5-4	
6	A player may remain in the game with illegal equipment after enforcement of a 15-yard penalty for the infraction.	TRUE	FALSE			1-5-5; 9-8-1h	
7	Knee braces can be worn over the pants.	TRUE	FALSE			1-5-3b(3)	
8	The sleeves on the jersey must fully cover the required shoulder pads and any hard surface auxiliary attachments.	TRUE	FALSE			1-5-1d(3)	
9	A ball is live only during a down.	TRUE	FALSE			2-1-2	
10	A dead ball can only become live by legal snap or free kick.	TRUE	FALSE			2-1-2	
11	A loose ball is not in possession of either team.	TRUE	FALSE			2-34-2	+
12	If touching the ball causes it to become dead, securing possession of the ball has no significance.	TRUE	FALSE			Fundamental III-4	
13	A player loses possession by either a fumble or a muff.	TRUE	FALSE			2-18; 2-27	
14	The lines of scrimmage and the neutral zone are established when the ball is ready for play.	TRUE	FALSE			2-25-1	1
15	The neutral zone is established after the snapper has made final adjustments of the ball.	TRUE	FALSE			2-28-1	
16	The expanded neutral zone may extend partially into the end zone.	TRUE	FALSE			2-28-2	
17	If a Team B player tackles an opponent who is not a runner, officials will make allowance if such player was pretending to be a runner	TRUE	FALSE			2-3-5 NOTE	
18	If runner A11 touches B44 while B44 is out of bounds, A11 is also out of bounds.	TRUE	FALSE			2-29-2	
19	If a loose ball touches a game official who is straddling the sideline, the ball is not out of bounds.	TRUE	FALSE			2-29-3	
20	The referee shall grant a request for a timeout prior to accepting or declining a penalty which involves an automatic first down.	TRUE	FALSE			1-4-1;10-1-1	
21	The distance penalty for any foul may be declined.	TRUE	FALSE			10-1-1	
22	No foul causes loss of the ball.	TRUE	FALSE			2-16-3	
23	No series can ever start on a down other than first.	TRUE	FALSE			Fundamental II-6	
24	Team A may never be awarded a new series if they commit a foul during a down.	TRUE	FALSE			5-2-6	

Place	Question	Answer Choice	Answer Choice 2	Answer Choice 3	Answer Choice 4	Answer Choice 5	Rule Reference	Mandatory
25	When a penalty is declined, the number of the down will be the same as if the foul had not occurred.	TRUE	FALSE				5-2-1	
26	Defensive pass interference is one of the fouls by Team B that awards an automatic first down.	TRUE	FALSE				10-1-7	
27	If there is no change of team possession, a live-ball foul on each team during a down results in a double foul.		FALSE				10-2-1a	
28	If both teams foul during a change of possession down and the team in final possession did not foul prior to gaining possession, it may keep the ball, provided it declines the penalty for the opponent's foul.	TRUE	FALSE				10-2-2	
29	If R33 give an invalid fair catch signal and R42 catches the scrimmage kick, Team R may retain possession if the penalty is accepted.	TRUE	FALSE				10-2-3	
30	The down must be replayed if Team A is illegally in motion and B64 clips during B30's interception return.	TRUE	FALSE				10-2-2	
31	The down must be replayed if both teams commit holding fouls before an interception.	TRUE	FALSE				10-2-2	
32	The down must be replayed if both teams commit holding fouls during a play where the ball is punted.	TRUE	FALSE				10-2-2	
33	A nonplayer or unsportsmanlike foul is treated as a live-ball foul.	TRUE	FALSE				10-2-4; 10-4-5a,c	
34	If during a down B80 holds and B14 commits an unsportsmanlike act, only one foul can be penalized.	TRUE	FALSE				10-2-4	
35	Penalties for dead-ball fouls are usually enforced separately and in the order in which they occurred.	TRUE	FALSE				10-2-5a	
36	If both teams commit a foul during the same dead-ball period, and the second foul is committed prior to the enforcement of the first foul, the fouls always cancel.	TRUE	FALSE				10-2-5a	
37	When the same team commits a live-ball foul followed by one or more dead-ball fouls, all fouls cannot be penalized.	TRUE	FALSE				10-1-4	
38	All dead-ball fouls are enforced in the order in which they occurred and always from the spot of the foul.	TRUE	FALSE				10-2-5; 10-4-5b	
39	When a team commits two or more live-ball fouls, including unsportsmanlike fouls, it is a multiple foul.	TRUE	FALSE				2-16-2e; 10-2-4	
40	A multiple foul is one or more live-ball fouls by each team resulting in offsetting penalties.	TRUE	FALSE				2-16-2e	
41	There can be only one loose-ball play during any down.	TRUE	FALSE				10-3-1	
42	If A7's pass is caught by A82 and there is an unnecessary roughness foul against A7 after the catch, it is a foul during a loose-ball play.	TRUE	FALSE				10-3-1	
43	All roughing the kicker fouls are penalized from the spot of foul.	TRUE	FALSE				10-3-1a; 10-4-2b	
44	All fouls committed before the change of possession on a free kick are fouls during a loose-ball play.	TRUE	FALSE				10-3-1a; 10-4-2a	
45	When A1 is tackled behind the neutral zone and fumbles, it is a running play.	TRUE	FALSE				10-3-1c; 10-4-2b	
46	During a scrimmage down, a backward pass from behind the neutral zone is always a part of a loose-ball play.	TRUE	FALSE				10-3-1c	
47	All illegal forward passes are loose-ball plays, and the basic enforcement spot is the previous spot.	TRUE	FALSE				7-5-3; 10-3-2; 10-4-4	

Place	Question	Answer Choice	Answer Choice 2	Answer Choice	Answer Choice 4	Answer Choice 5	Rule Reference	Mandatory
48	It is legal to spike the ball to conserve time if Team A is in a shotgun formation at the snap.	TRUE	FALSE				7-5-2e Exception	Х
49	The succeeding spot is the enforcement spot for a foul which occurs simultaneously with the snap or free kick.	TRUE	FALSE				10-4-1; 10-4-2a	
50	The basic spot of enforcement for a foul during a loose-ball play is the succeeding spot.	TRUE	FALSE				10-4-2b	
51	It is encroachment when B81 breaks the plane of the neutral zone after the ready and just after the snapper has his hands on the ball.	TRUE	FALSE				7-1-6	
52	Encroachment cannot occur after the ready-for-play if Team A lineman are still in the huddle even though the snapper has his hands on the ball.	TRUE	FALSE				7-1-6	
53	Defensive players are restricted from contacting the ball or the snapper's hand(s) or arm(s) until the snapper has released the ball.	TRUE	FALSE				7-1-6c	
54	After the ball is ready-for-play, each offensive player must momentarily be within 15 yards of the ball before the snap.	TRUE	FALSE				7-2-1	
55	After the ball is ready for play, each player of Team A who participated in the previous down and each substitute for Team A must have been, momentarily, between the nine-yard marks (11 player) seven-yard marks (8 player) before the snap.	TRUE	FALSE				7-2-1	
56	A false start is always a dead-ball foul.	TRUE	FALSE				7-1-7 PENALTY	
57	When a false start occurs just prior to the snap, the official shall sound his whistle immediately.	TRUE	FALSE				4-2-1; 7-1-7 PENALTY	
58	Any movement by A7 that simulates action at the snap is a false start.	TRUE	FALSE				7-1-7a	
59	A shift designed to cause the defense to encroach is a false start.	TRUE	FALSE				7-1-7b	
60	An interior lineman in four-point stance may lift one hand as long as he is set for one second prior to the snap.	TRUE	FALSE				7-1-7c	
61	After Team A's five interior lineman have assumed a position on their line with their hand(s) on or near the ground, they may not lift or move their hand(s) unless called off the line to receive new signals.	TRUE	FALSE				7-1-7c	
62	If B64's movement on his line causes offensive linemen to move, it is a false start on B64.	TRUE	FALSE				7-1-7c	
63	Shifting to punt information is always illegal if Team B encroaches.	TRUE	FALSE				7-1-7	
64	After leaving the huddle, all members of Team A must stop and be motionless as a unit for at least one second prior to the snap.	TRUE	FALSE				7-2-6	
65	There cannot be an illegal shift unless the ball is snapped.	TRUE	FALSE				7-2-6	
66	If after Team A is set for one second, A26 goes in motion and during this motion end A82 drops from hands on knees to a three-point stance, only A82 has to be set for one second prior to the snap.	TRUE	FALSE				7-2-6	
67	A quarterback who has placed his hands under the snapper may not shift.	TRUE	FALSE				7-2-6	
68	One of the requirements for an offensive player being on his line of scrimmage is that he must face Team B's goal line.	TRUE	FALSE				2-25-2; 2-32-9	
69	One of the requirements for being on the offensive line is that the lineman's head or foot must break an imaginary plane drawn parallel to the line of scrimmage through the waist of the snapper when the ball is snapped.	TRUE	FALSE				2-32-9	

Place	Question	Answer Choice	Answer Choice	Answer Choice	Answer Choice	Answer Choice 5	Rule Reference	Mandatory
70	The offensive lineman on each side of the snapper may lock legs with the snapper.	TRUE	FALSE			J	7-2-2	
71	The full exception to the numbering requirement is permitted on any down if either type of scrimmage kick formation is used.	TRUE	FALSE				7-2-5b Exception 1	
72	Unless they are in a scrimmage kick formation, the failure of Team A to have at least five players on the line numbered 50-79 is a foul at the snap.		FALSE				7-2-5b PENALTY	
73	When the numbering exception is in effect and a pass is thrown from a scrimmage kick formation, it is an illegal forward pass.	TRUE	FALSE				7-2-5b Exception; 7-5-2	
74	Team B players may be anywhere on or behind their line of scrimmage.	TRUE	FALSE				7-2-5d	
75	A back may wear a jersey numbered 50 through 79.	TRUE	FALSE				7-2-5c	